

Wansai International and The Church of
Ekklesia presents...

WARRIOR OF GOD MARTIAL ARTS INVITATIONAL TOURNAMENT SATURDAY, MARCH 28, 2026

1 Bobcat Ln, Hallsville, TX 75650
Hallsville Junior High School

Forms

Sparring

Weapons

Black Belt Meeting at 9:30a.m.

Black Belt Competition begins at 10 a.m.

As judging allows, younger rings will begin at
10 a.m. Doors open at 8:30am.

REGISTER



NOW!

\$50 registration
ALL traditional events

\$5 Spectators ages 5 years+

» PREREGISTRATIONS RECEIVED BY
MARCH 21ST RECEIVE A \$5
DISCOUNT.

COUPON CODE: WOGCHAMP26

 Warrior of God Martial Arts Championship

 903.824.5716

<https://tinyurl.com/WOGMAC2026>

Please print clearly **Warrior of God Martial Arts Invitational Championships Registration**

Name _____ Age as of March 28, 2026 _____

Home Address _____ Phone _____

Rank as of March 28, 2026 _____ Gender _____

Martial Arts School _____ Instructor _____

- I understand martial arts is a contact sport and that injury is possible. I shall assume all risks to myself and/or participant and I shall not hold Warrior of God Martial Arts Championships, Wansai International, Inc., The Church of Ekklesia, Hallsville I.S.D., the promoters, or participants of this tournament liable for any injury that may be incurred.
- If I have a medical condition which may influence my participation in this event, I shall inform tournament promoter (please write on the bottom of this form).
- I waive all rights to all photographs and video images of myself for use at the promoter's discretions (i.e., website, promotional materials, et al).
- I shall conduct myself with good sportsmanship while I compete or spectate.
- I understand this registration is non transferable and nonrefundable.
- I shall provide for the competitor proper gear as described in the rules.
- In divisions that are divided by gender, I or my participant, shall compete in the one that corresponds with the gender assigned at birth.

Competitor's signature

Parent/Guardian signature (if under 18 years)

Mark as applies. Rank div typically Beg=white, yellow/gold, orange; Int=green, blue, purple; Adv=red, brown, black (in youth div.) For questions, ask your instructor or tournament promoter.

Age	Rank div			Weapons?	Fighting	
5 & under	<input type="checkbox"/> Beg			<input type="checkbox"/> Yes	<input type="checkbox"/> Combined	
6-7	<input type="checkbox"/> Beg	<input type="checkbox"/> Int/Adv		<input type="checkbox"/> Yes	<input type="checkbox"/> Combined	
8-9	<input type="checkbox"/> Beg	<input type="checkbox"/> Int/Adv		<input type="checkbox"/> Yes	<input type="checkbox"/> Combined	
10-11	<input type="checkbox"/> Beg	<input type="checkbox"/> Int	<input type="checkbox"/> Adv	<input type="checkbox"/> Yes	<input type="checkbox"/> Male	<input type="checkbox"/> Female
12-14	<input type="checkbox"/> Beg	<input type="checkbox"/> Int	<input type="checkbox"/> Adv	<input type="checkbox"/> Yes	<input type="checkbox"/> Male	<input type="checkbox"/> Female
15-17	<input type="checkbox"/> Beg	<input type="checkbox"/> Int	<input type="checkbox"/> Adv	<input type="checkbox"/> Yes	<input type="checkbox"/> Male	<input type="checkbox"/> Female
Adult under BB	<input type="checkbox"/> Beg	<input type="checkbox"/> Int	<input type="checkbox"/> Adv	<input type="checkbox"/> Yes	<input type="checkbox"/> Male	<input type="checkbox"/> Female
Adult BB	<input type="checkbox"/> BB			<input type="checkbox"/> Yes	<input type="checkbox"/> Male	<input type="checkbox"/> Female

Divisions may be added or combined at tournament promoter's discretion.

Preregistration—\$45 for 1, 2, or ALL events - Received by March 21, 2026

Online registration and payment available at:

On-site Registration—\$50 (Cash, Venmo, CashAPP, or card with convenience fee)

Spectators ages 5 years old and up—\$5

Mail registration and registration fee made out to:

Wansai International, 2003 Ashley Drive, Gladewater, TX 75647

For more information or questions: 903.824.5752 or Wansai.International@gmail.com

Warrior of God Martial Arts Championships Rules and Procedures

General

1. All competitors and judges must be dressed in full uniform with proper belt/sash of rank. All judges must attend black belt meeting before tournament unless an exception has been made by tournament promoter.
2. All competitors are responsible to get to his/her ring on time. If a competitor is too young to do this alone, it is the responsibility of the instructor or parent to do so. Announcements will be made multiple times. If the competitor does not show up in time for the beginning of his/her event, he/she will miss the event.

3. Spectators will not be allowed around the rings or in the competition area.

4. Spectators are expected to positively cheer and not negatively jeer (i.e., get him, good job, etc. is okay, but bite him, kill him, you suck, etc. is not okay).

Empty hand and weapon forms

1. Competitors will be called up one at a time to perform chosen form. He/she will give a basic introduction (most commonly stating name, style, and form name), perform the form, then wait for judges' scoring. Form must be performed as a single, continuous form.
2. At the discretion of the center judge of larger division, three competitors may be called up to perform form individually, then be judged following the third form to set a baseline. After that, competitors will perform and be scored one at a time.
3. Adult black belt competition (empty hand and weapons) will be judged by 5 judges. The highest and lowest scores will be dropped before the score is calculated.
4. **Scores** will be given using the tenths system and scored using score cards. Scores will then be added to determine places. The score range is as follows:

• **Beginner: 6.0-6.9**

• **Intermediate: 7.0-7.9**

• **Advanced empty hand and all under black belt weapons: 8.0-8.9**

• **Black Belt (unless competing in youth division and will be judged on the advanced scale): 9.0-9.9**

Weapons are divided by age, but not rank and will be judged all on the same scale of 8.0-8.9 for youth and under black belt and 9.0-9.9 for black belt.

5. **Ties** in placing range will be broken in the following manner:

- A. If there is a tie in empty hand, competitors will perform the first form of his/her system.
- B. If there is a tie in weapon forms, head judge will choose to either have original form performed again, or give the option of competitors to choose another weapon form.
- C. If two tied, judges will point to who they felt won the tie breaker. If three or more tied, judges will score the competitors to break the tie or they may rank them (1st, 2nd, 3rd, and the lower total will win.)

6. Places will be awarded for **first, second, and third.**
7. All weapons will be inspected by a judge before competition for safety and integrity of the weapon.
8. Kata must use fighting techniques that would be incorporated in a real fight. **Points will be deducted for techniques that are intended for flash rather than authentic offense or defense.** This includes, but is not limited to gymnastic-type moves, weapon releases, multiple single-hand movements on two-handed weapons, greater than 360 degree turns, etc. Forward roll is considered acceptable in traditional forms.
9. Weapons used **MUST** be of a strength/hardness that when used would inflict serious damage to one's opponent, if used in an actual incident. Must be safe (no sharpened blades). Must appropriate size and weight for competitor.
10. Loss of control of weapon will result in score reduction. The amount of penalty will be determined by the judges based on the severity of the loss of control.

Sparring

1. Competitors are required to wear approved gear on hands and feet. This includes, but is not limited to dipped foam, RingStar sparring shoes, vinyl covered foam, etc. Any questions concerning gear should be asked ahead of time and can be determined by tournament promoter or center judge.
2. Footgear will cover the entire top, side, and back of foot.
3. Gloves will have a minimum of 1 inch padding. **Bag gloves are not allowed.**
4. All participants under the age of 18 are required to wear headgear and mouthpieces. They are strongly recommended for adults.
5. Males must wear groin protection.
6. Soft shin and forearm guards are allowed, but do not replace footgear or handgear. No hard guards, such as soccer shin guards.
7. **One point will be awarded for a legal hand or foot technique thrown to a legal scoring area.**
8. All techniques must be controlled and be thrown considering the safety of the opponent. However, with that in mind, good, clean points are of medium contact. *There should be more than just a light tap to the target area with a fully extended arm or leg.* That will not be awarded a point. A controlled technique that is not fully extended, but hits the target and is pulled back is demonstration of good skill and the ability to use the technique in a real-life situation will be eligible for a point.
9. **Legal scoring areas include:**
 - A. chest
 - B. stomach
 - C. sides
 - D. groin
 - E. side and back of head (**strikes to the headgear that covers forehead, cheeks, jawbone, face, etc.,**

still constitutes face contact)

F. controlled face contact in adult brown belt and above

10. Illegal targets include:

A. joints such as knees, spine, neck, etc.

B. top of the head

C. back

D. strikes with elbow

E. face contact in all youth divisions and all adult divisions under brown belt (Strikes to the headgear that covers forehead, cheeks, jawbone, face, etc., still constitutes face contact.)

11. Matches run first to 5 points or 2 minutes without time being stopped, unless stopped by the center official for injury or other necessary reason. If 5 points are scored by an individual before time, the match will end. If time runs to the full 2 minutes, the competitor with the highest score will be declared the winner.

12. In the case of a tie at the end of 2 minutes, the match will continue into sudden death/victory. The competitor that scores the first clean point, confirmed by the officials, will be awarded the match. In the case of a violation (such as face contact in lower divisions), a point and the match will be awarded to the other competitor.

13. As the match progresses, officials will call break (with no stop in time). One point will be awarded when a majority of the officials confirm the point.

14. Takedowns are prohibited unless advanced and black belt divisions are fighting on mats (this will be made clear at the time of the tournament if mats are available). If the match allows takedowns, the takedown must be followed up with a scoring technique. A clean takedown with followup will be awarded 2 points when confirmed by officials. If the competitor that is taken down scores on the opponent before being scored upon, he/she will be awarded one point instead.

15. Places of first, second, and two thirds will be awarded, unless otherwise stated during black belt meeting.

Penalties

1. Face contact in non-face contact divisions will result in one point being awarded to the opponent for the first and second violation. The third face contact penalty will result in disqualification of the offender.

(Strikes to the headgear that covers forehead, cheeks, jawbone, face, etc., still constitutes face contact.)

Excessive face contact will result in automatic disqualification and is at the discretion of the head official.

2. Other actions include running out of the ring or dropping to the ground (whether to avoid contact or to run down the clock), wild/blind techniques, and striking to illegal targets or with illegal techniques will result in the following penalties:

- a. first and second penalty will result in a warning (cumulative)
 - b. third and subsequent penalties will result in a point being awarded to opponent
3. All participants (competitors, judges, spectators, etc.) must maintain good, sportsmanlike conduct. Poor conduct may result in disqualification from the match and/or ejection from the event.

• No coaching during kata at all. No coaching from on the competition floor during sparring. Coaching on the competition floor will result in a penalty for the competitor. EXCEPTIONS: Distinguished Warriors, ages 5 & under beginner fighting, 6-7 year old beginner fighting.

- Only judges, competitors, and authorized helpers are allowed in the competition area. Spectators must remain away from rings and off the competition floor.
- Any concerns about judging/rules needs to be brought to the tournament promoter and not to the judge(s) during the match. They should be brought by the instructor or black belt representative of the school. ONLY if the instructor and no black belts from the school are there may a parent/guardian/etc. bring the concern.
- No coach is allowed to stop or interrupt a match. Any such actions will result in immediate disqualification of his/her student. If there is a protest, the instructor of the competitor will bring it to the tournament promoter.

Our goal at WoGMAC is to have a fun, clean, fair competition. We do our best to make sure that it is run so that goal is met. However, sometimes there are things out of our control and sometimes we also have to remember the judges are human. If there arises a concern about the competition, please have the instructor of the competitor address it with the tournament promoters. We will aim to resolve it when possible.